#ARTICLE 270 SOCCER

#2700. OFFICIAL NATIONAL FEDERATION AUTHENTICATION MARK

Only balls with the National Federation authentication mark shall be used in the sports of baseball, basketball, field hockey, football, lacrosse, soccer, softball, volleyball and water polo (Revised to include lacrosse November 2000 Federated Council)

#2701, SOCAL REGIONAL CHAMPIONSHIP ADOPTED

Southern California boys' and girls' soccer championships (five divisions) will be held following the completion of Section playoffs for the Central, Los Angeles City, San Diego and Southern Sections.

(Revised Federated Council May 2014)

#2702. RULES

All soccer games in the CIF Southern Section will be played under National Federation rules unless otherwise provided.

<>#2703. SCRIMMAGES

An interscholastic scrimmage is a training session between a minimum of two and a maximum of three schools where no score is kept, free substitution and time-outs are permitted, and spectators are not urged to attend. (See Q & A following Bylaw 220.8 for definition.) All allowable scrimmages must be conducted prior to a team's first interscholastic contest (non-league, league or tournament).

<>#2703.1 Schools are permitted two interscholastic scrimmages which may not be held prior to November 13 and must be held prior to team's first interscholastic contest (non-league, tournament or league).

#2704. TOURNAMENTS

QUESTION: Can a school enter two teams in the same tournament at the same level (i.e. varsity "A" and varsity "B")?

ANSWER: If a school chooses to split a single team into two teams in the same tournament at the same level they will be charged single games for each team toward their allowable 28.

#2704.1 Tournament managers are responsible for notifying participating schools of the number of games and/or team participating in the tournament. NOTE: Two contests could be played on the same day in the SAME TOURNAMENT only, but not two games in two different tournaments.

EXCEPTION: Maximum of three soccer contests can be played in the same tournament on a non-school day as long as the total minutes played does not exceed 150 minutes for that day.

#2705. STARTING DATES FOR INTERSCHOLASTIC CONTESTS

No interscholastic contests (non-league, tournament, or league) may be scheduled prior to November 13.

#2706. MAXIMUM TEAM CONTESTS

A soccer team will be permitted to play no more than 28 games during the season, including tournaments, but excluding CIF Southern Section playoffs.

- #2706.1 FACULTY: Each team will be permitted to play one game with the faculty which will not count toward the allowable number of contests.
- #2706.2 ALUMNI: Each team will be permitted to play one Alumni contest, which will not count toward the allowable number of contests.

<>#2707. END OF COMPETITION

All league competition for entries must end on or before Thursday, February 1. Schools may compete until Saturday, February 3 for non-league contests.

QUESTION: Will contest(s) played after the completion of league play and/or submission of league entries impact seeding or

ANSWER: No, once the league entries have been submitted a school will be seeded and ranked based on a team's results as of

February 1.

#2708. OUTSIDE COMPETITION BY AN INDIVIDUAL

During Individual's Season of Sport - A member of a high school soccer team may not, during his or her season of sport, compete for an outside team in the sport of soccer. A season of sport (see Bylaw 504) is defined as that period which begins with a student's first interscholastic competition (non-league, tournament, or league game) and ends with that student's last interscholastic contest (tournament, non-league or CIF Southern Section playoff).

#2709. SPECIAL RULES FOR SOCCER

- #2709.1 The duration of varsity games shall be two equal 40-minute halves. The duration of junior varsity and frosh-soph games shall be two equal 35-minute halves. In the case of a tie game, two extra periods of ten minutes each may be played, by league adoption for league games, or by mutual agreement between coaches in non-league games. A tie at this latter point then stands as official.
- #2709.2(A) A player who receives a straight red card in any game (non-league, tournament, league or playoff) may not play for the duration of the game and will adhere to the appropriate number of subsequent game suspensions in accordance with bylaw 503.M.
- #2709.2(B) A player who receives two yellow cards in any game (non-league, tournament, league or playoff) may not play for the duration of the game. The player will be eligible for the team's next game.
- #2709.3 A player who receives a yellow card in any game (non-league, tournament, league or playoff) must leave the field and may be substituted for. The player may re-enter the game at any subsequent time that a legal substitution may be made.
- #2709.4 Prior to any game (non-league, tournament, league or playoff) each coach must submit completed line-up cards to the referee and opposing coach.
- #2709.5 Any high school soccer team (boys' or girls', Varsity or Non-Varsity) receiving its fourth straight red card during the high school season of sport, will immediately be put on probation and will lose four allowable contests the subsequent season.

If a boys' or girls' soccer team that is on probation receives an additional three (3) red cards during their probationary period, the following penalties will apply:

Varsity teams will be removed from the CIF Southern Section Playoffs for a period of one year and continue their probationary status for the following season

OR

Non-Varsity teams will be restricted to playing their league schedule only during the subsequent high school season.

If a team whose current status is "probationary" then violates the red card policy (again), that level of competition will be suspended from participation in the CIF Southern Section entirely the subsequent season.

Note: All individual player penalties shall apply (see Bylaw 503.M for details)

Upon written appeal to the Southern Section Commissioner, the school may petition the Section for reinstatement of the team to be removed from probationary status.

#2710. COUNTING A GAME

A regulation *called* game with a tie score shall be counted as ½ game won and ½ game lost for each team. This rule will apply to all contests and leagues may not waive this rule.

NOTE: All statistics that occur during overtime count towards team and individual totals. However, if the game reaches the point where a tiebreaker procedure of taking kicks from the penalty-kick line or spot occurs, no statistics – goals or saves – count toward team or individual totals.

All contests (non-league, tournament, league) decided by the tiebreaker procedure of taking kicks from the penalty-kick line or spot shall be counted as ties for each team's overall record. The score shall be recorded as a tie.

This application is for calculating a team's percentage. This does not apply to leagues using an internal point system to forward league entries.

<>QUESTION:	During a tournament game the score at the end of regulation/or overtime was tied so kicks from the mark were used to determine the winner and advance an a team in the tournament. Does the advancing team count this contest as a win or a tie?
<>ANSWER:	Both teams would record this contest as a tie. The kicks from the mark were only used to determine who should advance and not who won or lost the contest.
<>QUESTION:	During the tournament championship final the score at the end of regulation / or overtime was tied. Kicks from the mark were used to determine who won the tournament championship. How would this contest be entered on each teams official schedule?
<>ANSWER:	The team that won the contest either in overtime or kicks from the mark would be declared the winner and would enter a win on the official schedule. The team that lost in overtime or kicks from the mark would enter a loss on the official schedule.

#2711. PLAYOFFS

Refer to Article 35 (Playoffs) for details regarding playoff information. (Specific information will be contained in playoff information bulletins.)